

MATHEMATICA[®]

DYNAMIC VISUALIZER

3D GRAPHICS IN REAL TIME



Dynamic Visualizer is a powerful real-time graphics extension to *Mathematica*. It lets users graphically simulate systems that range from simple harmonic motion and chaotic behavior to planetary systems. Using revolutionary algorithms in software rendering, *Dynamic Visualizer* allows users to create three-dimensional graphics previously available only through expensive specialized software.

Using *Mathematica's* *MathLink*[®] protocol, objects created in *Mathematica* are displayed in *Dynamic Visualizer* where they can be scaled, rotated, and textured. With both still and animated texture mapping available, you can map textures created in *Mathematica* onto objects in *Dynamic Visualizer*. Objects can be rendered as wire frames or as flat or smooth Gouraud shades. For even more realistic rendering, *Dynamic Visualizer* allows users to adjust the ambient lighting, diffuse and spectral reflectivity, and transparency of an object in real time.

For more information, visit www.wolfram.com/visualizer.



Three-dimensional objects and animations created in *Mathematica* can be transformed interactively in *Dynamic Visualizer*.

KEY BENEFITS

- *Dynamic Visualizer* works with all standard *Mathematica* graphics commands, such as *ParametricPlot3D*, *Plot3D*, and *Graphics3D*.
- All transformations can be programmed in *Mathematica* or performed interactively using *Dynamic Visualizer*.
- *Dynamic Visualizer's* intuitive interface lets users easily modify an object's properties, such as color or texture.
- *Dynamic Visualizer* documents and supports its own simple ASCII file format.
- Animations can be created and exported as QuickTime[®] or AVI movies.

MATHEMATICA DYNAMIC VISUALIZER

Dynamic Visualizer brings high-quality three-dimensional graphics to your *Mathematica* projects interactively and in real time.

Dynamic Visualizer Features

Object Transformations

Translation • Location • Rotation • Scaling

Lighting Properties

Light source positioning • Ambient lighting • Diffuse and specular reflectivity • Transparency

Surface Rendering

Point clouds • Wire frames • Flat polygons • Smooth Gouraud shaded polygons

Animations

Rotate • Tilt • Fly past • Corkscrew • *Mathematica* kernel animations • Export QuickTime and AVI movies

Dynamic Visualizer Functions List

Getting Started

VisualizerPalettes • ClearVisualizer • QuitVisualizer • QuitExternalApplication

Creating Objects

Visualize • CreateObject • Object3D • Model3D • Camera • VisualizerUniverse • DestroyObject • \$LastVisualizerObject • \$DefaultModel3D • ModelRange • VisualizerShow • EquivalentViewPoint

Manipulating Objects

SetOptions • Opacity • Specular • Ambient • Diffuse • Visible • InteractiveMovement • RenderMode • TransformationMatrix • ScaleInvariantPoint • Color • YawPitchRoll • EulerAngles • PointCloud • AxisAndAngle • Location • Wireframe • FlatShaded • SmoothShaded • LocateObject • TranslateObject • CoordinateReference • BoundingBox • EquivalentTransformationMatrix

Creating Animations

ExportVisualizerAnimation

Object Lists and Tests

VisualizerObjects • VisualizerObjectQ • \$SelectedVisualizerObjects

Package Properties

\$VisualizerLink • \$VisualizerVersion • \$VisualizerVersionNumber

Advanced Options

StartVisualizer • ConnectVisualizer • LaunchVisualizer • ApplicationName • ConnectionName • \$VisualizerStartupScript • \$AutoStartVisualizer • \$VerboseMessages • \$StartVisualizerOptions • \$VisualizerApplicationName • \$PreVisualize • \$VisualizerTimeout • \$SystemDisplayFunction

General Mathematica Features

Over 1900 built-in functions, including the world's largest collection of advanced algorithms for numeric and symbolic computation, discrete mathematics, statistics, data analysis, graphics, visualization, and general programming

Multi-paradigm symbolic programming language with support for procedural, functional, list-based, object-oriented, and symbolic programming constructs

Automatic precision control and support for exact integers of arbitrary length, rationals, floating-point real and complex numbers, and arbitrary-precision real and complex numbers

User-defined or automatic algorithm selection for optimal performance

Fully programmable 2D and 3D visualization with over 50 built-in plot types

Fully integrated piecewise functions

High-speed numerical linear algebra with performance equal to specialized numeric libraries

High-performance optimization and linear programming functions

Wide-ranging support for sparse matrices

Flexible import and export of over 70 data, image, and sparse matrix formats

Industrial-strength string manipulation

Highly optimized binary data I/O

Built-in universal database connectivity

Integrated web services support

Language bindings to C, Java, .NET, and scripting languages

MathematicaMark[™] benchmarking tool

Toolkit for creating graphical user interfaces

Technical Requirements

Dynamic Visualizer requires *Mathematica* 5 or later and is available for Windows.

Related Products

The *Mathematica* Applications Library is a continually expanding collection of software used in conjunction with *Mathematica* to quickly handle specific tasks in engineering, finance, data analysis, and many other technical areas.

Some of the software packages available are:

Control System Professional • *Advanced Numerical Methods* • *Wavelet Explorer* • *Time Series* • *Experimental Data Analyst* • *Digital Image Processing* • *Mechanical Systems*

Find the latest products and buy online throughout the world at store.wolfram.com. Choose from over 50 technical software products, more than 200 books, *Mathematica* posters, T-shirts, and other items.

For more information, visit www.wolfram.com/visualizer.

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